



ASSOCIATED & CATHOLIC COLLEGES
of WESTERN AUSTRALIA

YEAR 7, 8 AND 9 LIGHTNING CARNIVALS

CHARTER OF OPERATIONS

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1.0 AIM

The Association aims at providing a sporting function which gives students of all abilities the opportunity to participate in their chosen sport and to represent their school in accordance with the main aims of the ACC's Constitution. It specifically caters for those students who do not easily gain selection in the general stream of representative teams.

2.0 INVOLVEMENT

The term two Winter Lightning carnivals are a multi-sport event for Year 7, 8 and 9 students. Schools may choose to enter either one, two, or all three year groups to the carnival and participation is encouraged regardless. All options carry the same responsibilities regarding staffing and supervision.

The recommended **maximum number of teams** that can be nominated in any sport is 10. However, the ACC will accept more than 10 teams per school if the nominations from other schools allow the venue capacity to accommodate the extra teams. If you wish to nominate more than 10 teams, please contact the ACC office first.

BASKETBALL A team nomination exception applies to Basketball, due to limited court numbers and popularity, schools can nominate a maximum number of 2 teams per age group. Additional teams may be nominated by request and subject to court availability. If you wish to nominate more than 2 teams, please contact the ACC office first.

2.1 Age restriction policy

It is ACC policy that student participation is limited to "secondary school students" and that the minimum level for participation is enrolment in Year 7.

2.2 Codes of behaviour

Schools are encouraged to utilise the ACC Codes of Behaviour when preparing teams for the carnivals. The Codes of Behaviour have been developed to assist everyone involved in ACC sport to promote fair play and appropriate behaviour. The codes outline appropriate behaviour for players, coaches, teachers, officials, administrators and spectators. The Codes of Behaviour have been included in **Appendix 41** of this document.

3.0 STRUCTURE OF TEAMS AND POOLS

Selections for Year 7, 8 and 9 teams are to be made where a spread of abilities (e.g. skill, tactical, leadership and physical strength) are common to all teams nominated from an individual school. Teams are not graded, with the exception of Rugby Union where emerging skill groups may be considered.

Teams will be placed in pools which are given a colour description. Dependent on the number of pools needed, colour descriptions will be as follows:

Red	Purple
Blue	Black
Green	Pink
Yellow	Grey
White	Crimson
Maroon	Orange

All pools assume equal team ability levels except when advised otherwise.

Where possible teams from an individual school will be placed in different pools to best avoid fixtures between the same school.

4.0 SPORTS

GIRLS	MIXED	BOYS
Netball	Touch football <i>(subject to interest)</i>	Football
Soccer	Ultimate Frisbee	Soccer
Football (AFLX)		Rugby Union <i>(subject to interest)</i>
		Basketball

4.1 Integrated Inclusion Sports

The Lightning Carnivals also include **integrated** sporting programs for students with disabilities with a **mixed Netball and mixed Basketball Carnival**, both of which are being held on Tuesday, 7th May 2024. ~~Hockey Carnival on Monday 8th May 2023 and a mixed Netball Carnival on Tuesday 9th May 2023.~~

Please note that these events are open to students of all year groups from 7 to 12. Further information regarding the **integrated** inclusion sports is outlined in this charter and in the appendix.

5.0 SQUAD AND TEAM NUMBERS

SPORT	SQUAD NUMBERS	PLAYING NUMBERS
BOYS		
Football (AFL)	18	15
Soccer	10	7
Rugby Union	10	7
Basketball	10	5
MIXED		
Touch	10-12	6
Frisbee	10	5
GIRLS		
Netball	10	7
Soccer	10	7
Football (AFLX)	12	7
INCLUSION SPORTS		
Netball	10	7
Basketball	10	5
Hockey	9	5 (includes 2 mainstream students)
** INCLUSION SPORTS TO INCLUDE (WHERE POSSIBLE) 2 MAINSTREAM STUDENTS		

- ~~The maximum number of teams that can be nominated in any sport is 10 (Basketball = 2). Exceptions can be made if the overall number of nominations allows for extra teams from one school. If in doubt check with the ACC office before submitting your nominations.~~
- Each team must have a coach/umpire
- Recommended staff / student ratio is:
 - 1 staff : 2 teams (same venue) or 1:20
 - 1 staff per team : AFL and Rugby

6.0 DATES

In 2024 there will be 3 Lightning Carnivals.

- Year 7 Boys and Girls | Monday 6th May 2024
- Year 8 Boys and Girls | Tuesday 7th May 2024
- Inclusion carnivals | Tuesday 7th May 2024
- Year 9 Boys and Girls | Wednesday 8th May 2024

PLEASE NOTE : should there be insufficient team nominations for the Year 8 or 9 carnivals to be viable, a Year 8 & 9 carnival will be delivered on TUESDAY, 7th May 2024. Schools will promptly be advised of such, as near to the close of nominations date as possible (6th March 2024)

7.0 TEAM NOMINATIONS

Nominations for the Year 7, 8 and 9 lightning carnivals close on 6th March 2024. Late nominations **will not** be accepted due to the pressure of venue hire, compiling, collating, and forwarding fixtures to participating schools in advance of the carnivals. Single gender schools wishing to participate in mixed gender sports may nominate 2 teams in these sports. *This may be increased pending total team numbers in pools.* The nomination form can be accessed via: <http://www.accsport.asn.au/carnivals/lightning/year-7-9-winter/nominations>

8.0 MIXED TEAMS

Single gender schools can nominate a maximum of 2 teams for mixed gender sports. These sports are Touch and Ultimate Frisbee. ~~and Hockey.~~ The recommended male/female ratio for each sport is listed in [Appendix 25 Conditions of Play/Rules.](#)

9.0 VENUES

GIRLS		
NETBALL	Matthews Netball Centre	Corner Salvado Rd & Selby Street, Wembley
SOCCER	Alderbury Reserve	Perry Lakes Drive, Floreat
FOOTBALL (AFLW)	UWA Sports Park	McGillivray Road, Mt Claremont
MIXED		
ULTIMATE	Yr 7 MON : TBC Yr 8 TUES: UWA Sports Park Yr 9 WED : UWA Sports Park	McGillivray Road, Mt Claremont
INCLUSIVE NETBALL	Matthews Netball Centre	Corner Salvado Rd & Selby Street, Wembley
INCLUSIVE BASKETBALL	Loftus Recreation Centre	99 Loftus Street, Leederville
BOYS		
FOOTBALL	UWA Sports Park	McGillivray Road, Mt Claremont
RUGBY UNION	UWA Sports Park	McGillivray Road, Mt Claremont
SOCCER	Alderbury Reserve	Perry Lakes Drive, Floreat
YEAR 7 - 9 BASKETBALL	Bendat Stadium Willetton Basketball Stadium TBC Lords Recreation Centre	Underwood Avenue, Floreat 58 Burrendah Boulevard, Willetton 5 Wembley Court, Subiaco

**** Venues may change depending on team nominations & field space ****

10.0 CONTACTS

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ACC Director of Sport, Tom Bottrell	0416 127 839 tom.bottrell@cewa.edu.au
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WA Ultimate – Glenn Omodei, Development Officer	0402 258 232 contact@wultimate.com
Rugby WA Ashley Munrowd-Harris (All Abilities Coordinator) Dane Lazarus (Development Manager) Gavin Laycock (Zone Development Officer)	Ashley.munrowd-harris@rugbywa.com.au dane.lazarus@rugbywa.com.au gavin.laycock@rugbywa.com.au
Touch Football WA Jeremy Wallace (Sport Operations Coordinator)	Jeremy.wallace@touchfootball.com.au

11.0 INDIVIDUAL SPORT / ACTIVITY CONTROLLERS

- Each sport ~~or activity~~ is controlled by an overall **“Sport Controller”** who is allocated by the ACC and nominated by the participating school.
- This person **IS NOT** to assume the role of a specific sport coach or “floater” for his/her own school.
- The **“Sport Controller”** is required to set up and pack up the fields for each sport. If individual schools require assistance with setting up/dismantling fields then they will need to obtain this assistance from within their own school.
- To aid with the year-to-year transfer of "set up" procedures using a standard format, the allocation of sport controllers will remain in place for subsequent years unless special requests are received from individual schools to change their duty.

Depending on nominations received these allocations may change before the day and other schools not on the list may be asked to provide a controller.

**** SOCCER SPORT CONTROLLERS | require two staff (e.g. teacher & assistant) as the setup is larger at these venues**

SPORT CONTROLLERS 2024 (TBC)			
WINTER		SPORT	SPORT CONTROLLER SCHOOL
YEAR 7	BOYS	Football	CBC Fremantle
		Soccer	Kolbe Catholic College
		Basketball @ Bendat	Ursula Frayne
		Basketball @ Willetton	Peter Carnley
		Rugby Union	Rugby WA
	MIXED	Touch	TBC
		Frisbee	TBC
	GIRLS	Netball	All Saints'
		Soccer	Kolbe Catholic College
		Football (AFLX)	Swan Christian College
INCLUSION SPORTS <i>(all year groups)</i>		Basketball	TBC
		Netball	Mercedes College
YEAR 8	BOYS	Football	Swan Valley ACS
		Soccer	Holy Cross
		Basketball @ Bendat	Mater Dei
		Basketball @ Willetton	Mandurah Baptist College
		Rugby Union	Rugby WA
	MIXED	Touch	TBC
		Frisbee	TBC
	GIRLS	Netball	Mercedes College
		Soccer	Holy Cross
		Football (AFLX)	Lumen Christi
YEAR 9	BOYS	Football	TBC
		Soccer	TBC
		Basketball @ Bendat	TBC
		Basketball @ Willetton	TBC
		Rugby Union	Rugby WA
	MIXED	Touch	TBC
		Frisbee	TBC
	GIRLS	Netball	TBC
		Soccer	TBC
		Football (AFLX)	TBC

- To set up grounds, controllers of all sports are to be on location by **8.30am** on the day of the carnival.
** 7.30am for football and soccer venues **

- COMMUNICATIONS : Each sport controller needs to have use of a mobile phone so contact can be maintained with the Carnival Coordinator and for emergency situations. Most schools will have a mobile phone available for this purpose. The name of the sport controller needs to be provided to the ACC before the carnival.
- Specific problems related to the individual sport are to be directed to the individual sport controller.

Refer: [Appendix 26.0, "DUTIES OF INDIVIDUAL SPORT/ACTIVITY CONTROLLERS"](#).

12.0 STAFFING

It is **ACC POLICY** (as determined by the Council of Member Principals) **that staff appointed are adequate in number and suitable for the task/s assigned.** When a school confirms participation, it has also considered the ability to staff that participation (i.e., staff assignment is not simply due to the fact that a staff member has more gaps in his/her school timetable in comparison to other staff members). **When nominating teams' schools must provide the name of the staff member that will be responsible for teams within each sport. This is critical so the Sport Controller is easily able to contact the correct staff member for each team on the day.**

The ACC recommends a ratio of staff to students at: 1 staff, per 2 teams or 1:20, except contact sporting codes of football and rugby union which shall be 1 staff, per team. This is a recommendation only and schools need to cover their own duty of care as they deem appropriate. **Each group of teams within a sport, as nominated by an individual school, is to be supervised by a staff member.** Each individual team needs to provide a coach/umpire and these are normally a great opportunity for **competent** Year 11-12 Physical Education Studies or VET Certificate II/III Sport and Recreation students.

Student umpires/coaches **ARE NOT** responsible for student supervision. Schools using student umpires/coaches **MUST STILL** have adequate staff members present to supervise participating students and student umpires/coaches. Schools without adequate staff supervision are abrogating their duty of care. Student coaches/umpires are never to take an active "playing" part in any match. Only Year 7/8/9 students at each carnival can actively compete in a match. If a team is short, then they either play with less numbers or ask the opposition team to provide extra players for the game to begin.

Clothing/Badges: To assist with identification and supervision, all staff are to wear a school name badge and if possible, a school shirt so that they are easily identified. Student umpires/coaches should also wear a name badge or umpiring vest designating them as a coach/umpire.

Sport Controllers described in heading eleven (11), are **not** to act as individual team managers.

ALL individual schools are to have at least one free staff member who will be '**School Floater**' (*spare staff member with no set duty*), available to assist at all venues on the day with emergency care (e.g., if a student is to be driven to a doctor/hospital). The remaining students/teams **ARE NOT** to be left unsupervised; hence, the 'Floater' plays a critical role for each school on the day.

COMMUNICATIONS : Each school needs to have use of a mobile phone at each venue so that contact can be maintained with the Sport Controller / Carnival Coordinator for emergency situations. Most schools will have a mobile phone available for this purpose.

13.0 UMPIRES

For the 2024 ACC Lightning carnivals, the ACC is working in partnership with SEDA College WA to provide student referees for several sports offered, please see heading 13.2. Some sports, will require schools to bring senior students

to officiate. If schools would like to bring senior students on the day, in officiating a sport covered by SEDA please contact the ACC office. In addition, if additional officials are required due to a large number of nominations, the ACC office will approach schools to bring officials.

Competent umpires are to be appointed to all games as necessary, except sports covered by SEDA, Rugby Union AND Touch rugby and ultimate frisbee (see 13.1/2 below). Schools are to appoint umpires as required. Schools are encouraged to involve **competent** Year 11-12 Physical Education Studies or VET Certificate students in the remaining umpiring duties. Course assessment and completion of practical hours as a part of certificate courses can be attained as students perform their duties. In appointing students to umpire games where body contact is more imminent (football, soccer), Sport Co-ordinators are to be satisfied that the student is **capable** of maintaining control in every aspect of the umpiring task. Student umpires/coaches **ARE NOT** responsible for student supervision. Schools using student umpires/coaches **MUST STILL** have adequate staff members present to supervise participating.

Students and student umpires/coaches. Schools without adequate staff supervision are abrogating their duty of care.

NB: Both schools involved in a fixture are to provide an umpire.

Student coaches/umpires are never to take an active “playing” part in any match. Only Year 7/8/9 students at each carnival can actively compete. If a team is short, then they either play with less numbers or ask the opposition team to provide extra players for them.

13.1 Rugby Union Referees

The ACC will organise referees for the boys rugby union in conjunction with Rugby WA. If Rugby WA cannot provide enough umpires to cater for the number of school nominations, then schools will be asked to reduce the number of their team nominations. Schools participating in the rugby union will still be required to have one adult supervisor per team. Each team may be levied an umpiring fee to cover the cost of providing the referees.

13.2 Umpire / Referee provision 2024

Please refer to the table below for information regarding umpire/referee provision for schools in 2024

YEAR 7 CARNIVAL			
SPORT	SCHOOLS TO PROVIDE UMPIRES		UMPIRES PROVIDED
Boys AFL	Yes	x1 umpire per team	SEDA WCFRE12 class x22 students ONLY (umpiring boys and girls grounds)
Boys Basketball	Yes	x1 umpire per team	
Boys Soccer	TBC dependant on Mercy College support		SEDA PGW12 class x21 students plus Mercy TBC (umpiring boys and girls grounds)
Boys Rugby	No		Rugby WA TBC
Mixed Touch	Yes	x1 umpire per team	
Mixed Ultimate Frisbee	Yes	Self umpired games	
Girls Netball	Yes	x1 umpire per team	SEDA NWPNA12 class x23 students only
Girls Soccer	TBC dependant on Mercy College support		SEDA PGW12 class x21 students plus Mercy TBC (umpiring boys and girls grounds)
Girls Football	No		SEDA WCFRE12 class x22 students ONLY (umpiring boys and girls grounds)

YEAR 8 CARNIVAL			
SPORT	SCHOOLS TO PROVIDE UMPIRES		UMPIRES PROVIDED
Boys AFL	Yes	x1 umpire per team	SEDA WCEWAR11 class x25 students ONLY (umpiring boys and girls grounds)
Boys Basketball	Yes	x1 umpire per team	
Boys Soccer	TBC dependant on Mercy College support		SEDA PGFRE11 class x26 students (umpiring boys and girls grounds)
Boys Rugby	No		Rugby WA TBC
Mixed Touch	Yes	x1 umpire per team	
Mixed Ultimate Frisbee	Yes	Self umpired games	
Girls Netball	Yes	x1 umpire per team	
Girls Soccer	TBC dependant on Mercy College support		SEDA PGFRE 11 class x26 students (umpiring boys and girls grounds)
Girls Football	No		SEDA WCEWAR11 class x25 students (umpiring boys and girls grounds)

YEAR 9 CARNIVAL			
SPORT	SCHOOLS TO PROVIDE UMPIRES		UMPIRES PROVIDED
Boys AFL	Yes	x1 umpire per team	SEDA FDSU12 class x26 students (umpiring boys and girls grounds)
Boys Basketball	Yes	x1 umpire per team	
Boys Soccer	TBC dependant on Mercy College support		SEDA PGWPB12 class x20 students (umpiring boys and girls grounds)
Boys Rugby	No		Rugby WA TBC
Mixed Touch	Yes	x1 umpire per team	
Mixed Ultimate Frisbee	Yes	Self umpired games	
Girls Netball	Yes	x1 umpire per team	SEDA NWGOL12 class x24 students
Girls Soccer	TBC dependant on Mercy College support		SEDA PGWPB12 class x20 students (umpiring boys and girls grounds)
Girls Football	No		SEDA FDSU12 class x26 students (umpiring boys and girls grounds)

INCLUSIVE CARNIVALS TUESDAY 7 th May			
SPORT	SCHOOLS TO PROVIDE UMPIRES		UMPIRES PROVIDED
Inclusive Netball	No		SEDA NWLOF11 class x22 students
Boys Basketball	No		John Septimus Roe TBC

**** Note : depending on total team nominations for each date, school umpire requirements may change**

14.0 SCORING

The ACC Year 7, 8, and 9 Lightning Carnivals are participation based sporting events where scores, ladders, and trophies are not kept throughout the day.

15.0 TIMING

7.30am	Sport Controllers setup football and soccer
8.30am	Sport Controllers set up all other sports
<i>** suggest additional staff from school of Sport Controller, to assist with set up **</i>	
9:30am – 10am	Schools arrive
10am	Sports Controllers' briefing
<i>** coaches and umpires assemble at central location to that sport **</i>	
10:30am	FIRST FIXTURES
12pm – 12:30pm or	LUNCH
12:30pm – 1pm	
<i>** fixtures permitting if not, TEAM BYE serves as lunch **</i>	
2pm	Final fixtures conclude
2pm – 2:30pm	CLEAN UP
2:30pm	Departure of teams
<i>** only when the individual sports controller is satisfied with the clean up</i>	

NB: Central timing occurs for all fixtures, with games starting and finishing either on the hour or half hour (except Basketball match timings TBC).

Sports controllers, either individually or in co-operation with adjoining sports controllers, are to manage the central timing through the central public address system, hooters, or bells (the later to be provided by the controller).

16.0 FIRST AID

Schools are ultimately responsible for the management of all student injuries. All teams should have access to a school first aid kit for general first aid incidents. Senior First Aid officers (First Aid posts) will be in attendance at all venues but should only manage moderate to severe injuries. Minor injuries should be handled by the school supervising staff.

In the event that commitment from these sources is not secured, the individual sport controller is to appoint a central First Aid Staff member for the sport, to be available to all schools. Students are to be advised, as to protection with regard to possible wind, sun burn, and cold winter conditions prior to the carnival.

17.0 CATERING

Students are to be advised to bring their own packed lunches/drink bottle for the day.

Drinks, snacks, and ice-creams may be available for purchase at some venues such as from The Ice-cream Man (vendor) or State Netball Centre Café. Lunches are generally not available for purchase at the venues. Coffee Express Van may also be present at different venues on the day.

18.0 DRESS

Students are to be properly attired either in matching physical education uniforms, or tops and bottoms appropriate to that particular sport. Students should also be strongly encouraged to bring a change of clothes in case of wet weather.

- A spare set of bibs or tops is to be included in each team kit to separate teams who have similar coloured physical education tops
- In football and rugby union where physical contact will occur schools should wear football/rugby jumpers to avoid clothing damage. Football boots are also recommended for AFL and rugby.

- Soccer players are strongly recommended to wear soccer boots and shin pads at all times.
- ~~Hockey players are strongly recommended to wear mouthguards and shin pads at all times.~~

** Cumbersome bags etc are to be avoided for storage and security reasons.

19.0 CONCLUDING FIXTURE PROCEDURE (all carnivals)

- Students, under the direction of their team managers and sport supervisors, are to assist the sport controller with the retrieval of equipment from the ground which they are last using.
- Marker cones, corner and goal posts to be returned to a central location for storage or retrieval by the ACC.
- A thorough clean-up of the immediate area used by the school is to naturally proceed during the course of the carnival and in particular after the concluding fixture.
- Lost property is to be returned to the central location.
- Schools will be dismissed when the controllers are satisfied that the clean-up is complete.

20.0 EQUIPMENT

The following equipment is to be provided:

SPORT	SCHOOL (per team)	ACC
FOOTBALL (AFL)	<ul style="list-style-type: none"> • 1 set goal post pads per school for each pool entered • 1 set of goal flags per school for each pool entered • Set/s football jumpers • 1 football per pool entered <p>Recommended sizes are:</p> <ul style="list-style-type: none"> ○ Years 7 & 8 = size 3 ○ Year 9 = size 4 <ul style="list-style-type: none"> • Umpire's whistle • First Aid kit (minor problems) • 	<ul style="list-style-type: none"> • Dome markers for boundaries • 8 goal posts per ground (includes existing permanent posts at venue) • Central PAS • Central timing device • Central First Aid
SOCCER	<ul style="list-style-type: none"> • Protective gear • 1 ball per pool entered • 1 set of bibs • Umpires whistle • First Aid kit (minor problems) 	<ul style="list-style-type: none"> • 4 corner posts per ground • Dome markers for sidelines • Large cone markers for goals • Central PAS • Central timing device • Central First Aid
TOUCH	<ul style="list-style-type: none"> • 1 touch ball • 1 set of bibs • Umpires whistle • First Aid kit (minor problems) 	<ul style="list-style-type: none"> • Central PAS • Central timing device • Central First Aid
ULTIMATE FRISBEE	<ul style="list-style-type: none"> • First Aid kit (minor problems) • 1 set of bibs 	<ul style="list-style-type: none"> • Central PAS • Central timing device • Central First Aid
BASKETBALL	<ul style="list-style-type: none"> • 1 Basketball (Size 6 for Boys Yr 7) • 1 set of bibs • Umpires whistle • First Aid kit (minor problems) 	<ul style="list-style-type: none"> • Central PAS • Central timing device • Central First Aid

SPORT	SCHOOL (per team)	ACC
NETBALL	<ul style="list-style-type: none"> • 1 Netball • 1 set of bibs • Umpires whistle • First Aid kit (minor problems) 	<ul style="list-style-type: none"> • Central PAS • Central timing device • Central First Aid

** Equipment for Rugby Union will be provided by RUGBY WA.

NB: Ensure all your equipment is marked (personal and school based).

22.0 FACILITY SUPERVISION

As of 2013 the Sport Controller at each venue will be responsible for doing random checks on toilets and change rooms and there will no longer be an allocated facility supervision roster.

23.0 WET WEATHER POLICY

If on the morning of the carnival it looks like **severe** weather all day, a decision will be made by the Director of Sport on the cancellation of the carnival. Every effort will be made for the carnival to go ahead and cancellation will only be made if the weather poses a risk to student health and safety. Rain is not in itself cause for cancellation, other variables such as temperature, wind, and lightning/storms will be taken into account.

- Sport Coordinators are to contact the Director of Sport on his mobile phone by 7:00am if they are concerned about the weather.
- ACC office will SMS & email all schools ASAP if the carnival is to be cancelled.
- If the weather deteriorates during the day to the point, where the well-being of the students is at risk, then the Director of Sport will cancel the carnival and inform all sport controllers.
- Schools:
 - to ask students to bring a spare uniform & keep in a dry place.
 - schools MUST have alternative arrangements in place for total cancellation or early finish of the carnivals.

Current weather forecasts can be obtained at: <http://www.bom.gov.au/weather/wa/>

24.0 FUNDRAISING POLICY

It is the policy of the ACC that schools are prohibited from conducting fundraising activities at ACC carnivals.

25.0 APPENDICES

25.1 Conditions of play (AFL BOYS)

- Players on field – 15 per side
- 90 x 60m approximate field size
- Normal AFL code rules except as stated below :
- No boundary throw ins (ball kicked in by non-offending team, last touch rule)
- No unduly rough play or conduct against the "Codes of Behaviour" will be tolerated.
- Tackling: Wrap around tackle or hand tackle is permitted.
 - Whereby a player applies a legal tackle, the player with the ball must dispose of it correctly within three seconds or a free kick for "holding the ball" will be awarded.
- If player with the ball had ample time to dispose of the ball prior to being tackled, they will be deemed "holding the ball" also.
 - If a player bounces the ball whilst being tackled, they will be deemed "holding the ball."
 - In a "wrap around tackle" the tackler may wrap arms around the body and or arms of the opponent. Players may also bring their opponent to the ground in the tackle provided it is not via "slinging".
 - "Slinging" a player is strictly not permitted. A sling occurs when the actions of the tackler cause the player to be thrown to the ground after or during possession.
- Bumping / Barging:
 - Bumping and barging is permitted as per AFL laws.
 - A player may make contact with another player by using his hip, shoulder, chest, arms or open hands provided that the football is no more than 5 metres away from the player.
 - A player may also fend off an opponent using an open hand to the chest or side of the body provided that the football is no more than 5 metres away from the player.
- High Contact: No contact above the shoulder is permitted.
 - Umpires are instructed to award free kicks for any high contact. A free kick will be awarded regardless of whether the high contact is intentional or unintentional.
- WAFC Red/Yellow Send Off Card system will operate. A player can be warned or sent off immediately for conduct against the "Codes of Behaviour" or unduly rough play:
- Yellow: order off/cool off for 15 minutes playing time (replacement player is permitted immediately). Coach responsible for timing the send-off period.
- Red: Order off/stay off for the remainder of the match (replacement player is permitted only after 15 minutes of playing time has elapsed). Coach responsible for timing send off period.
- No centre square.
- 1 running bounce only before a player must dispose of the ball.
- 15m penalties where necessary
- Reserve to do goal umpire job (white flags essential).

25.2 Conditions of play (AFLX GIRLS)

- Players on field – 7 per side (AFLX format).
- Smaller soccer (rectangle) size pitch (AFLX). 70m x 50m approx.
- Strongly advise player positioning of two forwards, three midfielders, and two defenders. Fast, free flowing football with heavy rotations to be encouraged at all times.
- No centre bounce. Kick in from full back after point and goals.
- Normal AFL code rules except as stated below:
- No boundary throw ins (ball kicked in by non-offending team, last touch rule)
- No unduly rough play or conduct against the "Codes of Behaviour" will be tolerated.
- Tackling: Wrap around tackle or hand tackle is permitted.
 - Whereby a player applies a legal tackle, the player with the ball must dispose of it correctly within three seconds or a free kick for "holding the ball" will be awarded.
 - If player with the ball had ample time to dispose of the ball prior to being tackled, they will be deemed "holding the ball" also.
 - If a player bounces the ball whilst being tackled, they will be deemed "holding the ball."
 - In a "wrap around tackle" the tackler may wrap arms around the body and or arms of the opponent. Players may also bring their opponent to the ground in the tackle provided it is not via "slinging".
 - "Slinging" a player is strictly not permitted. A sling occurs when the actions of the tackler cause the player to be thrown to the ground after or during possession.
- Bumping / Barging:
 - Bumping and barging is permitted as per AFL laws.
 - A player may make contact with another player by using his hip, shoulder, chest, arms or open hands provided that the football is no more than 5 metres away from the player.
 - A player may also fend off an opponent using an open hand to the chest or side of the body provided that the football is no more than 5 metres away from the player.
- High Contact: No contact above the shoulder is permitted.
 - Umpires are instructed to award free kicks for any high contact. A free kick will be awarded regardless of whether the high contact is intentional or unintentional.
- WAFC Red/Yellow Send Off Card system will operate. A player can be warned or sent off immediately for conduct against the "Codes of Behaviour" or unduly rough play:
- Yellow: order off/cool off for 15 minutes playing time (replacement player is permitted immediately). Coach responsible for timing the send-off period.
- Red: Order off/stay off for the remainder of the match (replacement player is permitted only after 15 minutes of playing time has elapsed). Coach responsible for timing send off period.
- No centre square".
- 1 running bounce only before a player must dispose of the ball.
- 15m penalties where necessary
- Reserve to do goal umpire job (white flags essential).

25.3 Conditions of play (RUGBY UNION)

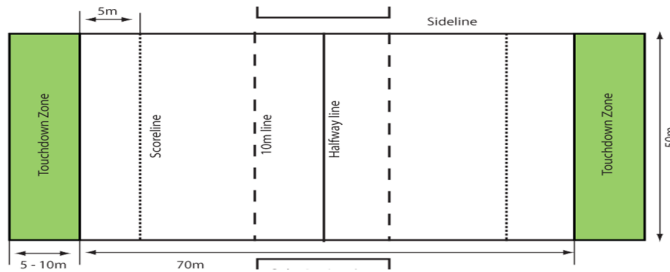
Normal code rules except:

- Umpires are instructed to award free kicks for any high contact. A free kick will be awarded regardless of whether the high contact is intentional or unintentional.
- Modified half size rugby fields approx. 70m x 50m.
- 7 players from each team on the field at one time.
- Uncontested scrums (no push and automatic win of the ball).
- No lifting in the lineout (only 2 jumpers per team)
- Reduced field size.
- Tackling - No special rules, but unduly rough play or dangerous tackles will not be tolerated. Games will be controlled by WARU staff and tackling will be closely monitored. Due to the open space of the 7's game, it usually becomes a low impact 1 on 1 tackle and rarely a ruck or maul is formed.
- The ball is usually passed or rolled away in the tackle.
- Drop kick restarts by the team that scored.
- Kicking allowed and normal laws apply. No Try conversion kicks.
- Off-side – Behind last man's feet of the ruck, maul, or tackle.

25.4 Conditions of play (TOUCH FOOTBALL)

TOUCH FOOTBALL (MIXED) | teams of 6 per side

- The maximum number of boys playing at any time is 3. This means the male/female ratio can be 1:5, 2:4, or 3:3.
- Normal code rules apply with some scope for skill level allowed. Full rules are available on the Touch Football WA web site at http://www.foxsportspulse.com/assoc_page.cgi?client=1-704-0-0-0
- Field of Play. The standard Field of play is rectangular in shape and measures seventy (70) metres in length from scoreline to scoreline and fifty (50) metres in width. This will be reduced for the lightning carnival and the controller can use their discretion when setting out fields as to the size and space available. Markings: A halfway line should be marked, a score line and Touchdown Zone. Sidelines are to be extended at least five (5) metres beyond the scorelines and joined by the Touchdown Zone line.



Refer: [Appendix No 3, a, b, c, d, e, and f. "CONDITIONS OF PLAY AND SCHOOL ADMINISTRATION"](#).
(This provides sports co-ordinators with a "ready made" administration sheet).

25.5 Conditions of play (ULTIMATE FRISBEE)

ULTIMATE FRISBEE (MIXED) | teams of 5 per side

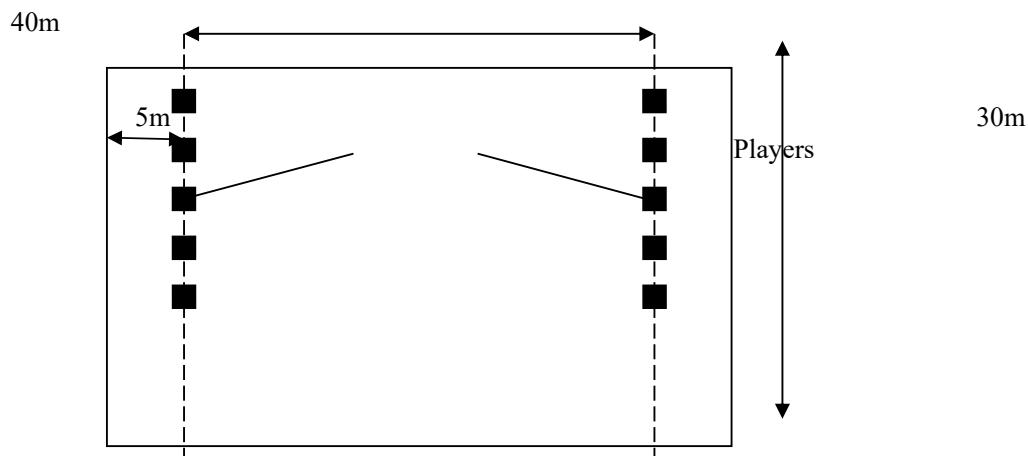
- The maximum number of boys playing at any time is 2. This means the male/female ratio can be 1:4, 2:3, or 3:3.
- Approx. modified field size 30m x 70m
- There is no running with the frisbee. The frisbee can only be moved up the field by passing it. When a player catches the disc, they must establish a “pivot” foot before throwing, a little like basketball.
- The person with the frisbee has 10 seconds to throw. A defensive team member marks them and counts out loud, “stalling...one...two...three...”
- No physical contact is allowed between players. Contact results in a foul. In practice, small amounts of accidental contact are usually tolerated.
- A “turnover” occurs when the frisbee hits the ground, goes out of bounds, is dropped or intercepted. Unlike touch football, if the frisbee is knocked down, the team that last **held** the frisbee loses it, regardless of who knocks it down. The defensive team takes possession of the disc at that point and becomes the offensive team.
- **Unlimited substitutions** are allowed between points, although none during points.
- 2m minimum pass distance.
- 20m maximum pass distance.
- If a player drops the disc or causes a turnover in their defensive end zone a touchdown/point will be awarded, and play will restart.

FOULS

Players call their own fouls when rule violations or contact occurs - there are no referees. A player disagreeing with a foul call can usually “contest” (dispute) the call, in which case the play is redone, and the disc returned to the thrower. Players endeavour to be fair in their calls, so calls are rarely contested. Teachers will be present to help supervise the game.

FIELD

Ultimate is usually played on an approximately half-width football field, with two teams of seven players (plus substitutes) lining up against each other. However, any size field can be used depending on space available, and a good game can be had with as few as four players a side. Cones are generally used to mark the corners of the zones and the sidelines. The diagram below displays the size field ACC will use for their games with 5 per team. This is minimum size. The maximum size allowed is 50m with 2 x 5m end zones.



25.6 Conditions of play (SOCCER GIRLS & BOYS)

Normal code rules except:

- Approx. modifield field size: Year 7 – 25m x 55m. Year 8 – 25 x 55m. Year 9 – 45m x 55m
 - No offside
 - Substitutes only during stoppage of play
 - If the defending team has possession after the ball is out of play over the goal line, the play will re-start with a goal kick, the attacking side take corner kicks.
- Boots and shin pads are recommended**

25.7 Conditions of play (NETBALL)

- Normal code rules.
- Full netball court size 30m x 15m approx.
- Interchange at half time only except if any injury occurs

25.8 Conditions of play (BASKETBALL)

TEAMS	Teams shall consist of five on court players plus a maximum of five (5) substitutes. Minimum number of players is five (5) and maximum number of players in a squad is 10.
START TIME AND DURATION OF PLAY	TBC
PERIODS OF PLAY	As the matches are a short format (15 minutes), there will be no quarters or halftime. The match will be played on one single period. There will, however, be a short 30 second break halfway (approx. 7 th minute), to allow for an interchange
RULES/GENERAL PLAY:	Rules are in accordance with Australia junior Basketball rules, unless stated otherwise in this Charter. Normal scoring rules apply. 3-point rule will apply.
TIME-OUTS	No time-outs are permitted. All matches run on a central timer
TEAM FOULS PLAYER FOULS	Team Fouls are not recorded or applicable due to the shortened game time. Individual Players are allowed 4 fouls per game. Once a player has 4 fouls, will be fouled out and must be substituted. That player cannot take any further part in the game; however, they are eligible to play the next fixture. Student assistants or the umpire where able are to record player fouls on the printed sheets provided.
INTERCHANGE	Substitutions are only permitted once at the halfway point of the game or where a player has been fouled out.
PARTICIPATION	Coaches are requested to ensure that all players are given suitable court time. Equal on-court player participation should be a focus for teams.
EQUIPMENT	Each team is to supply a quality game basketball. Size 7 – Senior Boys and Junior Boys Size 6 – Senior Girls and Junior Girls It is highly recommended that all players wear mouth guards. School responsibility.

25.9 Basketball foul Sheet

ROUND: _____		
TEAM	PLAYER	FOUL TALLY

ROUND: _____		
TEAM	PLAYER	FOUL TALLY

ROUND: _____		
TEAM	PLAYER	FOUL TALLY

ROUND: _____		
TEAM	PLAYER	FOUL TALLY

ROUND: _____		
TEAM	PLAYER	FOUL TALLY

26.0 Duties of individual sports / activity controllers

1. To liaise with the Director of Sport on such matters as fixtures, venue, ground layout, equipment and general information.
2. To be familiar with the conditions of play.
Refer: "[CONDITIONS OF PLAY AND SCHOOL ADMINISTRATION](#)".
3. To be familiar with the venue and proposed ground layout.
4. To assist with the production of fixtures if necessary, on the day when teams have withdrawn.
5. To arrive at the venue by 8.30am (briefing at 10.00am and first fixture at 10.30am) on the day of the carnival to construct grounds according to the map provided.
NB: as **Football and Soccer** equipment setup are labour intensive, it is essential that the sports controllers and their work parties arrive at 7.30 am to pitch goal posts etc for the Yr 7, 8 & 9 carnivals. This includes any assistant sport controller schools.
Refer: "[VENUES](#)".
6. To form a working party which will assist with the ground layout.
7. To brief all schools, teams and individuals according to ground location, fixtures, byes if used, behaviour, special rules, the lunch break, toilet location, use of drinks vans, location of the First Aid Officer, final fixture procedure and clean up.
8. To receive and solve individual problems associated with the management of that sport.
9. To individually or in co-operation with adjoining sports controllers, manage the central timing or local timing through the central public address system, hooters, or bells (the latter to be provided by the controller).
10. To direct the clean-up in the location used by that sport and direct the recovery of all equipment and return it to a central location.
11. **BRING A LOUD HAILER AND HOOTER.**
12. The sport controller is also responsible for doing random supervision checks of the toilets, changerooms and vendors throughout the day. Please see [Appendix 6](#) for details about the required facility checks.
13. Each sport controller needs to have use of a mobile phone so contact can be maintained with the Director of Sport and for emergency situations. Most schools will have a mobile phone available for this purpose.

27.0 Team and staff nominations

The nomination form can be accessed at:

<http://www.accsport.asn.au/carnivals/lightning/year-7-9-winter/nominations>

Schools need to ensure that they:

- Download a copy of the nomination workbook.
- Select the correct age group and carnival day by referring to the tabs at the bottom of the workbook.
- List the number of teams nominated in each sport.
- List the name and mobile number of the teacher responsible for each group of team(s) in each sport.
- List the name and mobile number of their Sport Controller ([if assigned by ACC – see item 11](#))
- List the name and mobile number for at least one free staff member or “floater” that can be contacted in case of emergency.
- Once you have completed the workbook send to cherie.pirnie@cewa.edu.au
- Once the ACC receives the nominations, we will compile the nominations into a master file and then send this back to schools for Sports Coordinators to check.
- Schools are to ensure that they have adequate and active staff supervision for the number of students participating.
 - Student umpires/coaches are not responsible for student supervision.
 - The ACC recommends a ratio of staff to students at: 1 adult per 2 teams, except football and rugby union, 1 per team. This is a recommendation and schools need to cover their own duty of care as they deem appropriate.
 - Schools are to nominate the name of a teacher that will be responsible for supervision of teams within each sport.
 - Each school should also have at least one free staff member as a “floater” (spare staff member with no set duty) in case of emergency.

Principal Authority: A condition of participation is compliance with details as outlined in the event Charter and that the school Principal is aware of, and endorses, this nomination.

28.0 School administration – conditions of play | AFL

**WINTER
FOOTBALL - Year 7, 8 and 9
BOYS**

Complete, duplicate and distribute to players, supervisors, managers, and umpires.

ACC recommended staff to student ratio: 1 adult per team

SQUAD NOS	ON-FIELD NOS	LENGTH OF GAME	HALF TIME CHANGE	SPECIFIC RULES	TEAM NO	POOL	STAFF SUPERVISOR	TEAM MANAGER	BUS NO	DEPART TIME	UMPIRE	OTHER INFORMATION
18	15	30min	0 min	AFL Junior Rules 11-12 Years apply (see below)	1							
					2							
					3							
					4							
					5							

Normal AFL code rules except:

- 15 a side
- No boundary throw ins (ball kicked in by non-offending team)
- No unduly rough play or conduct against the “Codes of Behaviour” will be tolerated.
- Tackling: Wrap around tackle or hand tackle is permitted.
 - Whereby a player applies a legal tackle, the player with the ball must dispose of it correctly within three seconds or a free kick for “holding the ball” will be awarded.
 - If player with the ball had ample time to dispose of the ball prior to be being tackled, they will be deemed “holding the ball” also.
 - If a player bounces the ball whilst being tackled, they will be deemed “holding the ball.”

- In a “wrap around tackle” the tackler may wrap arms around the body and or arms of the opponent. Players may also bring their opponent to the ground in the tackle provided it is not via “slinging”.
- “Slinging” a player is strictly not permitted.
 - A sling occurs when the actions of the tackler cause the player to be thrown to the ground after or during possession.
- Bumping / Barging: Bumping and barging is permitted as per AFL laws.
 - A player may make contact with another player by using his hip, shoulder, chest, arms or open hands provided that the football is no more than 5 metres away from the player.
 - A player may also fend off an opponent using an open hand to the chest or side of the body provided that the football is no more than 5 metres away from the player.
- High Contact No contact above the shoulder is permitted.
 - Umpires are instructed to award free kicks for any high contact. A free kick will be awarded regardless of whether the high contact is intentional or unintentional.
- WAFC Red/Yellow Send Off Card system will operate. A player can be warned or sent off immediately for conduct against the “Codes of Behaviour” or unduly rough play:
 - Yellow: order off/cool off for 15 minutes playing time (replacement player is permitted immediately). Coach responsible for timing the send-off period.
 - Red: Order off/stay off for the remainder of the match (replacement player is permitted only after 15 minutes of playing time has elapsed). Coach responsible for timing send off period.
- No centre square.
- 1 running bounce only before a player must dispose of the ball.
- 15m penalties where necessary
- Reserve to do goal umpire job (white flags essential).
- Football umpires organised by ACC

29.0 School administration – conditions of play | Soccer

**WINTER
SOCCER - Year 7, 8, and 9**
BOYS/GIRLS

Complete, duplicate and distribute to players, supervisors, managers, and umpires. ACC Recommended staff to student ratio: 1 adult per 2 teams

SQUAD NOS	ON FIELD NOS	LENGTH OF MATCH	HALF TIME CHANGE	SPECIFIC RULES	TEAM NO	POOL	STAFF SUPERVISOR	TEAM MANAGER	BUS NO	DEPART TIME	UMPIRE	OTHER INFORMATION
10	7 includes goalkeeper	30min		1. Normal code rules except: 2. No offside 3. Substitutes only during stoppage of play. 4. If the defending team has possession after the ball is out of play over the dead ball line, the play will restart with a goal kick. The attacking side takes corner kicks. . Players are recommended to wear soccer boots and shin pads.	1							
					2							
					3							
					4							
					5							

30.0 School administration – conditions of play | Netball

**WINTER
NETBALL - Year 7, 8, and 9**
GIRLS

Complete, duplicate and distribute to players, supervisors, managers, and umpires.

ACC Recommended staff to student ratio: 1 adult per 2 teams

SQUAD NOS	ON FIELD NOS	LENGTH OF Game	HALF TIME CHANGE	SPECIFIC RULES	TEAM NO	POOL	STAFF SUPERVISOR	TEAM MANAGER	BUS NO	DEPART TIME	UMPIRE	OTHER INFORMATION
10	7	30min		1. Normal code rules except: 2. Interchange at half time only except if an injury occurs.	1							
					2							
					3							
					4							
					5							

31.0 School administration – conditions of play | Touch Football

WINTER
TOUCH - Year 7, 8, and 9
GIRLS

Complete, duplicate and distribute to players, supervisors, managers and umpires.

ACC Recommended staff to student ratio: 1 adult per 2 teams

SQUAD NOS	ON FIELD NOS	LENGTH OF GAME	HALF TIME CHANGE	SPECIFIC RULES	TEAM NO	POOL	STAFF SUPERVISOR	TEAM MANAGER	BUS NO	DEPART TIME	UMPIRE	OTHER INFORMATION
10	6	30min		1. Normal code rules apply with some scope for skill level allowed. 2. Substitution may occur at any time.	1							
					2							
					3							
					4							
					5							

32.0 School administration – conditions of play | Rugby Union

WINTER
RUGBY UNION - Year 7, 8, and 9
BOYS

Complete, duplicate and distribute to players, supervisors, managers, and umpires.

ACC Recommended staff to student ratio: 1 adult per team

SQUAD NOS	ON FIELD NOS	LENGTH OF HALF	HALF TIME CHANGE	SPECIFIC RULES	TEAM NO	POOL	STAFF SUPERVISOR	TEAM MANAGER	BUS NO	DEPART TIME	UMPIRE	OTHER INFORMATION
10	7	30min		Normal code rules Except: <ul style="list-style-type: none"> • 7 players from each team on the field at one time. • Uncontested scrums (no push and automatic win of the ball). • No lifting in the lineout (only 2 jumpers per team) • Reduced field size. • Tackling - No special rules, but unduly rough play or dangerous tackles will not be tolerated. The ball is usually passed or rolled away in the tackle. • Drop kick restarts by the team that scored. • Kicking allowed and normal laws apply. • Off-side – Behind last man’s feet of the ruck, maul, or tackle. • No try conversion kicks. 	1							
					2							
					3							
					4							
					5							

33.0 Team list | Netball

NB: Teams will be placed in different pools **where possible** to avoid fixtures between teams from the one school. On occasions, this is not always possible due to the number of team nominations.

NETBALL (Year 7, 8 and 9)	Squad Member No	TEAM 1	TEAM 2	TEAM 3	TEAM 4	TEAM 5	TEAM 6	TEAM 7	TEAM 8	TEAM 9	TEAM 10
		POOL:	POOL:	POOL:	POOL:	POOL:	POOL:	POOL:	POOL:	POOL:	POOL:
	1										
	2										
	3										
	4										
	5										
	6										
	7										
	8										
	9										
	10										

34.0 Team list | Soccer

NB: Teams will be placed in different pools **where possible** to avoid fixtures between teams from the one school. On occasions, this is not always possible due to the number of team nominations.

SOCCER (Year 7, 8 and 9)	Squad Member No	TEAM 1	TEAM 2	TEAM 3	TEAM 4	TEAM 5
		POOL:	POOL:	POOL:	POOL:	POOL:
	1					
	2					
	3					
	4					
	5					
	6					
	7					
	8					
	9					
	10					

35.0 Team list | Touch Football

NB: Teams will be placed in different pools **where possible** to avoid fixtures between teams from the one school. On occasions, this is not always possible due to the number of team nominations.

TOUCH	Squad Member No	TEAM 1	TEAM 2	TEAM 3	TEAM 4	TEAM 5
		POOL:	POOL:	POOL:	POOL:	POOL:
	1					
	2					
	3					
	4					
	5					
	6					
	7					
	8					
	9					
	10					
	11					
	12					

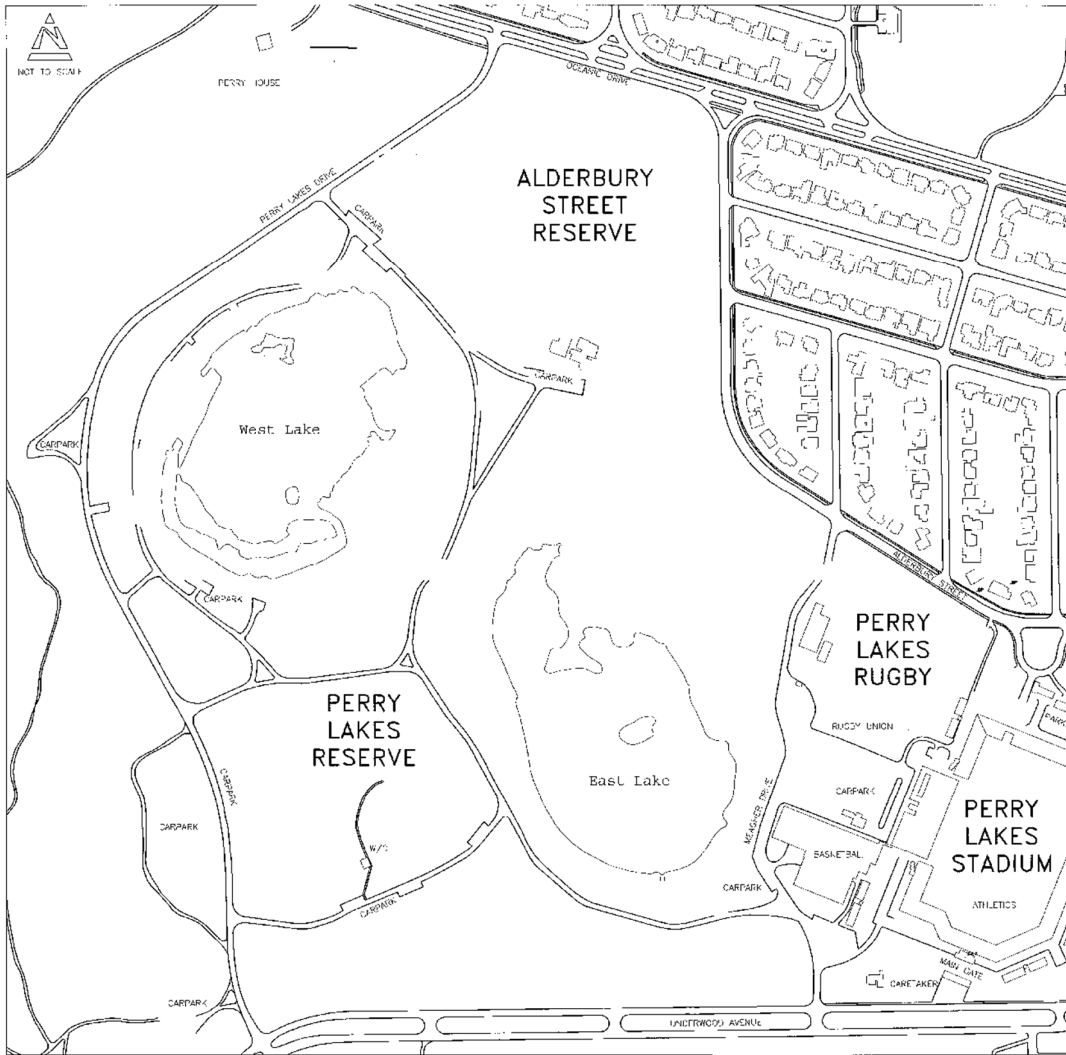
36.0 Venue map | McGillivray Oval (UWA SPORTS PARK)

To be varied according to grounds required. Final layout to be issued with carnival program.



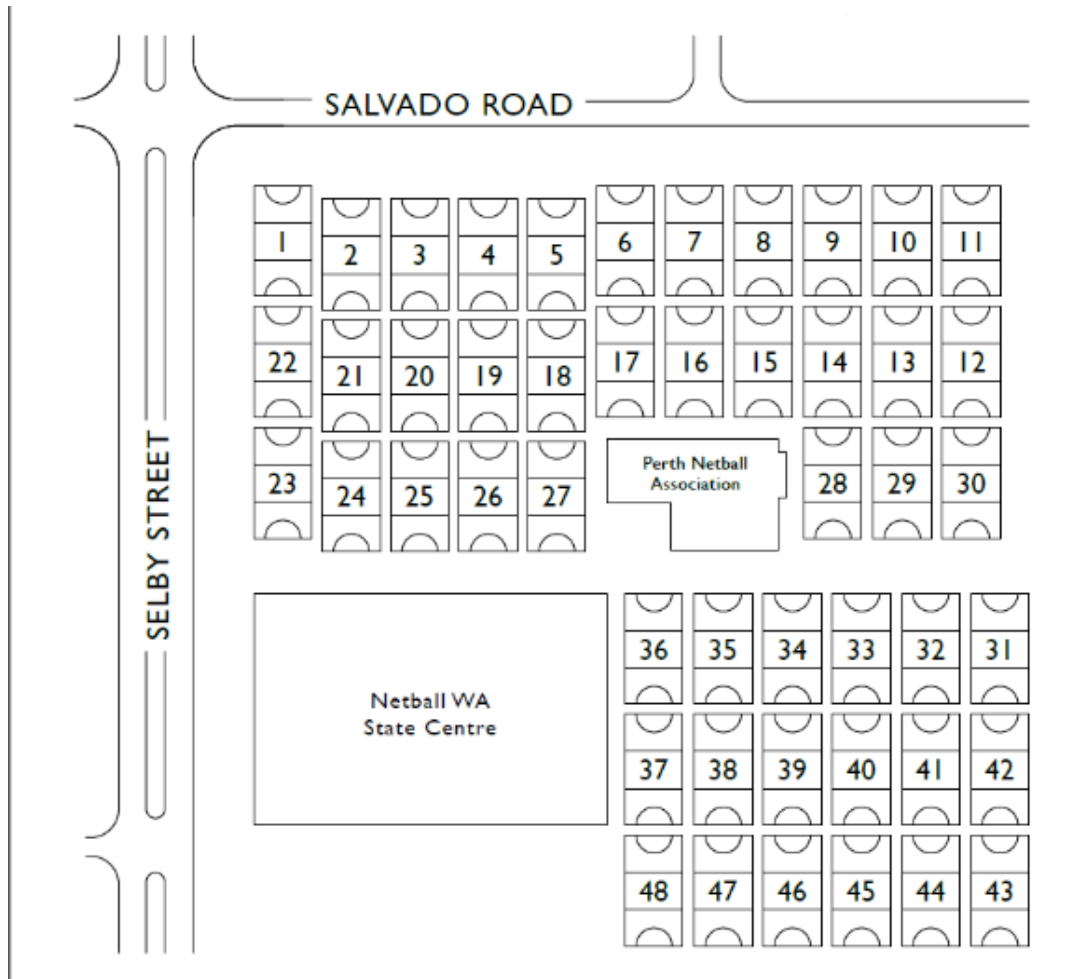
37.0 Venue map | Alderbury Reserve

To be varied according to grounds required. Final layout to be issued with carnival program.



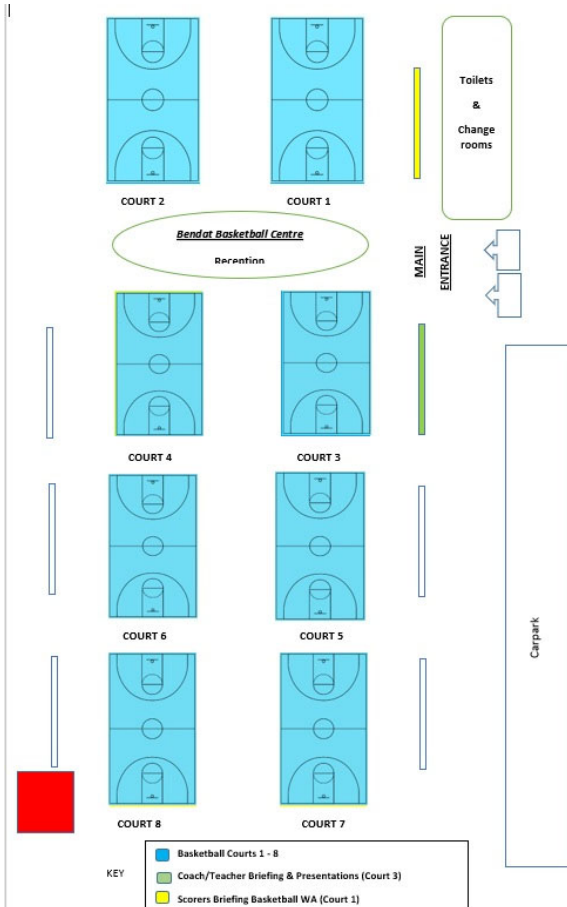
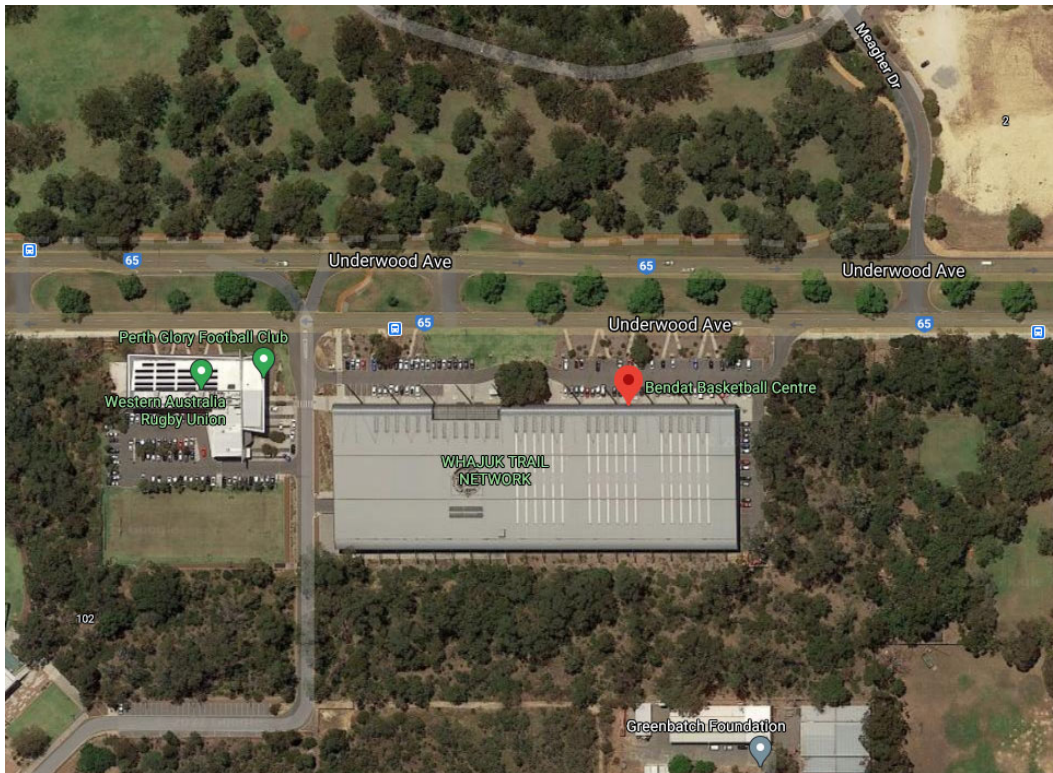
38.0 Venue map | Matthew's Netball Centre

To be varied according to grounds required. Final layout to be issued with carnival program.



39.0 Venue map | Bendat Basketball Stadium

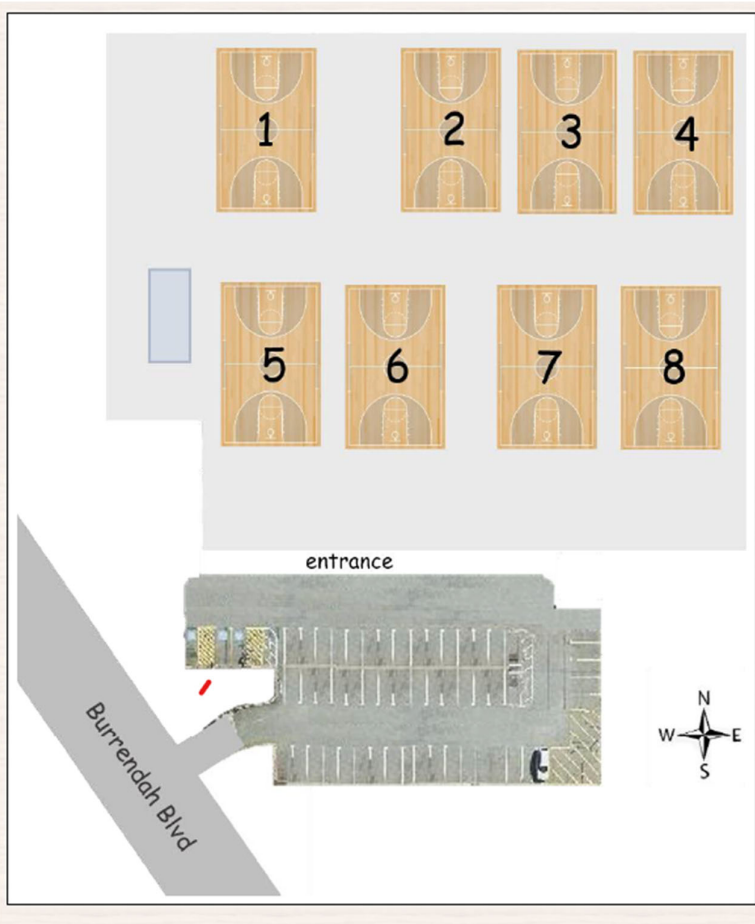
To be varied according to grounds required. Final layout to be issued with carnival program.



©

40.0 Venue map | Willetton Basketball Stadium

To be varied according to grounds required. Final layout to be issued with carnival program.



41.0 Codes of behaviour

The Codes of Behaviour have been developed to assist everyone involved in ACC sport to promote fair play and appropriate behaviour. The codes outline appropriate behaviour for players, coaches, teachers, officials, administrators and spectators.

(ACC Codes of Behaviour have been adopted from the "Aussie Sport – Codes of Behaviour", produced by the Australian Sports Commission.)

Players Code of Behaviour

- Respect the rights, dignity and worth of all participants regardless of their gender, age, ability, cultural background or religion.
- Play by the rules
- Never argue with an official. If you disagree, have your captain, coach or manager approach the official during a break or after the competition.
- Control your temper. Verbal abuse of officials and sledging other players, deliberately distracting or provoking an opponent are not acceptable or permitted behaviours in any sport.
- Work equally hard for yourself and/or your team. Your team's performance will benefit, so will you.
- Be a good sport. Applaud all good plays whether your team or the opposition makes them.
- Treat all participants in your sport, as you like to be treated. Do not bully or take unfair advantage of another competitor.
- Cooperate with your coach, teammates and opponents. Without them there would be no competition.
- Participate for your own enjoyment and benefit, not just to please parents and coaches.

Coaches Code of Behaviour

- Respect the rights, dignity and worth of every young person regardless of their gender, age, ability, cultural background or religion.
- Remember that young people participate for pleasure and winning is only part of the fun.
- Never ridicule or yell at a young player for making a mistake or not winning.
- Be reasonable in your demands on players' time, energy and enthusiasm.
- Operate within the rules and spirit of your sport and teach your players to do the same.
- Ensure that the time players spend with you is a positive experience. All young people are deserving of equal attention and opportunities.
- Avoid overplaying the talented players; the just average need and deserve equal time.
- Ensure that equipment and facilities meet safety standards and are appropriate to the age and ability of all players.
- Display control, respect and professionalism to all involved with the sport. This includes opponents, coaches, officials, administrators, the media, parents and spectators. Encourage your players to do the same.
- Show concern and caution toward sick and injured players. Follow the advice of a physician when determining whether an injured player is ready to recommence training or competition.
- Obtain appropriate qualifications and keep up to date with the latest coaching practices and the principles of growth and development of young people.
- Any physical contact with a young person should be appropriate to the situation and necessary for the player's skill development.

Teachers Code of Behaviour

- Respect the rights, dignity and worth of every young person regardless of their gender, age, ability, cultural background or religion.
- Encourage young people to develop basic skills in a variety of sports and discourage overspecialisation in one event, sport or playing position.
- Create opportunities to teach appropriate sports behaviour as well as basic skills.
- Give priority to free play activities, skill learning and modified sports over highly structured competition for primary school children.
- Prepare young people for intra and inter school competition by teaching them basic sport skills.
- Make young people aware of the positive benefits of participation in sporting activities.
- Keep up to date with coaching practices and the principles of physical growth and development. Read and use the latest coaching and teaching resources for junior sport.
- Help young people understand the differences between the junior competition they participate in and professional sport.
- Help young people understand that playing by the rules is their responsibility.
- Give all young people equal opportunities to participate in administration, coaching and refereeing as well as playing.

Administrators Code of Behaviour

- Respect the rights, dignity and worth of every young person regardless of their gender, age, ability, cultural background or religion.
- Involve young people in planning, leadership, evaluation and decision making related to the activity.
- Give all young people equal opportunities to participate.
- Create pathways for young people to participate in sport not just as a player but as a coach, referee, administrator etc.
- Ensure that rules, equipment, length of games and training schedules are modified to suit the age, ability and maturity level of young players.
- Provide quality supervision and instruction for junior players.
- Remember that young people participate for their enjoyment and benefit. Do not overemphasise awards.
- Help coaches and officials highlight appropriate behaviour and skill development, and help improve the standards of coaching and officiating.
- Ensure that everyone involved in junior sport emphasises fair play, and not winning at all costs.
- Give a code of behaviour sheet to spectators, officials, parents, coaches, players and the media, and encourage them to follow it.
- Remember, you set an example. Your behaviour and comments should be positive and supportive.
- Make it clear that abusing young people in any way is unacceptable and will result in disciplinary action.

Officials Code of Behaviour

- Give all young people a 'fair go' regardless of their gender, age, ability, cultural background or religion.
- Modify rules and regulations to match the skill levels and needs of young people.
- Compliment and encourage all participants.
- Be consistent, objective and courteous when making decisions.
- Condemn unsporting behaviour and promote respect for all opponents.
- Emphasise the spirit of the game rather than the errors.
- Encourage and promote rule changes, which will make participation more enjoyable.
- Be a good sport yourself. Actions speak louder than words.
- Keep up to date with the latest trends in officiating and the principles of growth and development of young people.
- Remember, you set an example. Your behaviour and comments should be positive and supportive.
- Place the safety and welfare of the participants above all else.

Spectators Code of Behaviour

- Respect the rights, dignity and worth of every young person regardless of their gender, age, ability, cultural background or religion.
- Remember that young people participate in sport for their enjoyment and benefit, not yours.
- Applaud good performance and efforts from all individuals and teams. Congratulate all participants on their performance regardless of the game's outcome.
- Respect the decisions of officials and teach young people to do the same.
- Never ridicule or scold a young player for making a mistake. Positive comments are motivational.
- Condemn the use of violence in any form, whether it is by spectators, coaches, officials or players.
- Show respect for your team's opponents. Without them there would be no game.
- Encourage players to follow the rules and the officials' decisions.
- Do not use foul language, sledge or harass players, coaches or officials.